



# Highfields Primary School Year Group Context Overview 2022-2023



		Autumn 1 – 6 weeks 3 days		Autumn 2 – 8 weeks		Spring 1: 6 weeks 3 days Spring 2: 5 weeks		Summer 1: 5 weeks 4 days Summer 2: 6 weeks		
<b>Year 6</b>	<b>Project Weeks</b>	Black History Week (October 2022)		MH+W/Anti-Bullying Week (14-18 <sup>th</sup> November 2022)		Science Week (STEAM) (13 <sup>th</sup> -17 <sup>th</sup> March 2023)		Enterprise Week (6-10 <sup>th</sup> June 2023)		
	<b>Context</b>	Europe		World Wars		Our Planet: Animal Kingdom		Threats to the Throne		
	<b>Big Question(s)</b>	How is the UK different to the rest of Europe?		What were the causes of the wars?		How is life different across the biomes of the world?		How has the monarchy changed over time?		
	<b>Texts</b>	Wonder Garden		The Last Post, Letters from the Light House, When the Sky Falls, The Ghost Garden, Anne Frank, War Horse.		War Horse		Macbeth		
	<b>Outcome (Oracy)</b>	Presentation about country		Debate - conscription		Debate – Animal captivity		Presentation on chosen monarch		
	<b>Educational Visits/Cultural Experiences</b>			Beaumanor Hall/Newarke Houses		Safari Park		Bosworth Battlefield King Richard III Trail Theatre		
	<b>History</b>			Beyond 1066 – World Wars				Threats to the throne since 1066		
	<b>Geography</b>	Physical/Human features compare to UK				Biomes – climate zones				
	<b>Art &amp; Design (Artist Study)</b>			Propaganda posters		Sculpture – Wire	Collage + Printmaking	Portraits – Hans Holbein		
	<b>Design Technology</b>	Frame Structure – European Landmarks/Architects		Anderson Shelters		Cam Toys (2022) Textiles – Sewing – Adoption Packs (2023)			Cooking - Pasties	
	<b>Other Curriculum Links</b>			Basic First Aid						
	<b>Autumn 1</b>		<b>Autumn 2</b>		<b>Spring 1</b>		<b>Spring 2</b>		<b>Summer 1</b>	<b>Summer 2</b>
<b>Science</b>	Light		Habitats		Evolution		Electricity		Animals including Humans	
<b>Computing (+IT Skills/Online Safety)</b>	Internet Communication		3D Modelling (Link to Anderson Shelters)		Webpage Creation (Link to animal kingdom)		Spreadsheets		Variables in Games	
<b>PE</b>	Outdoor Adventurous Activities		Gym		Dance		Games		Games	
<b>PSHE</b>	Being me in my World		Celebrating Differences		Dreams and Goals		Healthy Me		Relationships	
<b>Music</b>	Recorders		Pulse		Voice		Rhythm		Pitch	
<b>RE day/Visits</b>	What happens when we die?			What can we learn from religions about temptation and finding your way through a Moral Maze?			What will make our city a more respectful place?			