



Highfields Primary School Year 6 Curriculum Overview 2023-2024

		Autumn 1 – 6wks 4 days Autumn 2 – 9 weeks		Spring 1: 6 weeks Spring 2: 4 weeks		Summer 1: 5 weeks 4 days Summer 2: 6 weeks	
Year 6	Project Weeks	Black History Week (October 2023) MH+W/Anti-Bullying Week (November 2023)		Online Safety February 2024 Science Week-STEAM (March 2024)		Enterprise Week (June 2024)	
	Context	World Wars		Our Planet		Threats to the Throne	
	Big Question(s)	What were the causes of the wars? How did the wars impact Britain? <i>Cause and consequence</i>		How is the UK different to the rest of Europe? How is life different across the biomes of the world?		How has the monarchy changed over time? <i>Continuity and change</i> Why are monarchs remembered in different ways? <i>Interpretation</i>	
	Texts	Wonder Garden/War Horse/The Highwayman		The Lion the Witch and the Wardrobe/Macbeth		Holes	
	Shared reading +class readers	Pig Heart Boy		Series of Unfortunate Events: The Bad Beginning		Wonder	
	Outcome (History/Geography/Oracy)	Debate – conscription (Oracy) <i>Cause & consequence diagram for each war</i>		Our Planet: presentation about biome (Geography & Oracy) <i>Europe - Tourist advert (Geography)</i>		Presentation on chosen monarch (Oracy) <i>Portrait of monarch with historic representation</i>	
	Educational Visits/Cultural Experiences	Beaumanor Hall/ Newark Houses		Safari Park		Bosworth Battlefield/King Richard III Trail/Theatre	
	History	Beyond 1066 – World Wars				Threats to the throne since 1066 Tudors and Victorians	
	Geography	Physical/Human maps/ bombings and evacuations		Biomes – climate zones			
	Art & Design (Artist Study)	Propaganda posters		Collage + Printmaking		Portraits: Hans Holbein	
	Design Technology	Frame Structures: European Landmarks/Architects Anderson Shelters (Revisit skills)	Cooking - pasties		Textiles (Sewing): Adoption Packs (2023) <i>*linked to conservation, chn are meant to make a leaflet as to how they can save animals & computing</i>		
Other Curriculum Links							
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Science	Light	Living things + their Habitats	Evolution (6 sessions)		Electricity	Animals including Humans	
Computing (+IT Skills/Online Safety)	Computing Systems & Networks - Communication & collaboration <i>Exploring how data is transferred by working collaboratively online.</i>	Creating Media - 3D Modelling <i>Planning, developing, and evaluating 3D computer models of physical objects. (Link to Anderson Shelters)</i>	Creating Media - Webpage Creation <i>Designing and creating webpages, considering copyright, aesthetics, and navigation. (Link to animal kingdom)</i>	Data & Information – Intro to Spreadsheets <i>Answering questions by using spreadsheets to organise + calculate data.</i>	Programming A - Variables in Games <i>Exploring variables when designing and coding a game.</i>	Programming B – Sensing Movement <i>Designing and coding a project that captures inputs from a physical device.</i>	
PE	Games: Netball/Basketball	Games: Hockey	Gymnastics	Dance	Athletics (Sports Day)	Outdoor Adventure	
PSHE	Being me in my World Whole School Learning Charter	Celebrating Differences Hall of Fame: Admiration Accolades	Dreams and Goals Garden: Bunting	Healthy Me Recipe Book: Healthy Body Healthy Mind	Relationships Relationship Fiesta: Internet Safety Presentation	Changing Me Tree of Change: Journey T-Shirts	
Music	Unit 1 - Pulse	Unit 2 - Voice	Beatboxing		Unit 3 - Rhythm	Unit 4 - Pitch	
RE +PoW Visits	What happens when we die? Christianity, Hinduism & Humanism Poss visit to mandir to learn about what happens when they die.		What can we learn from religions about temptation and finding your way through a Moral Maze? All faiths		What will make our city a more respectful place? Take chn on a walk and record what they observe, e.g. places of worship, charity shops.		
French	Phonetics 1-3 Presenting Myself	My Family	The Date	Do you have a pet?	My Home	Clothes	